

F I G . 1

FIG.2

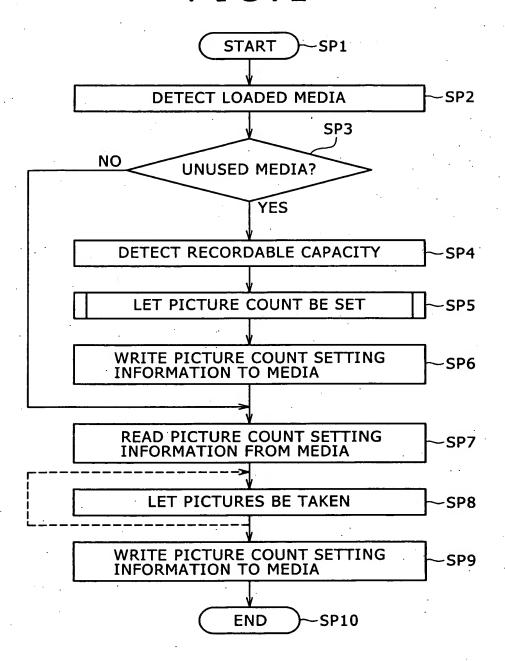
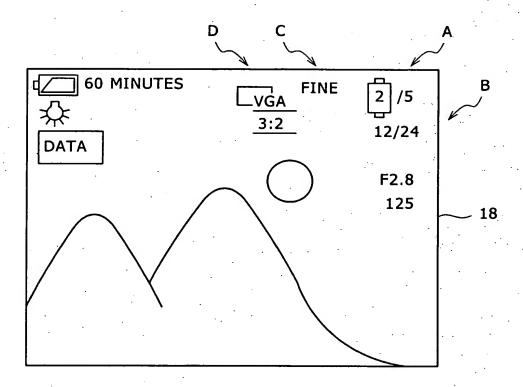
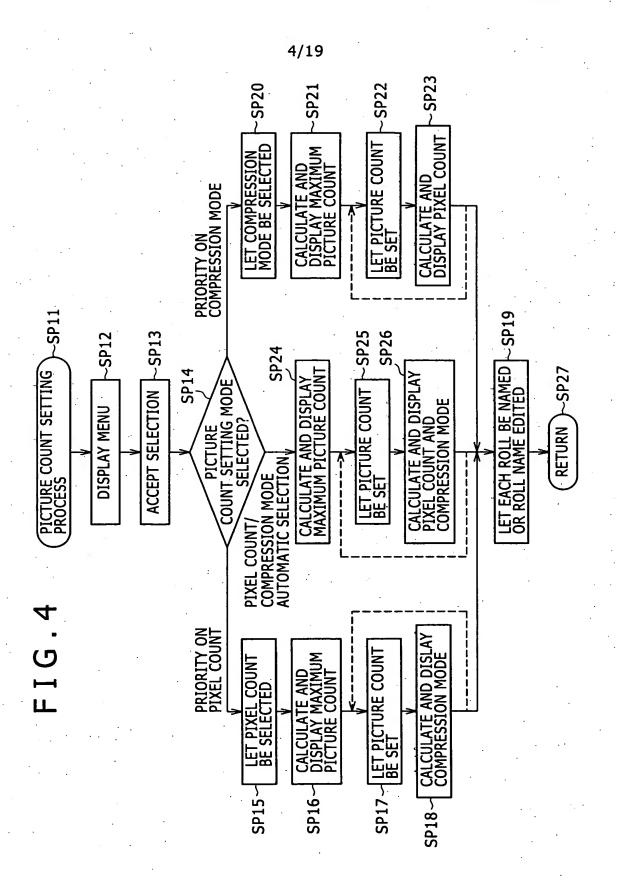


FIG.3





F I G . 5

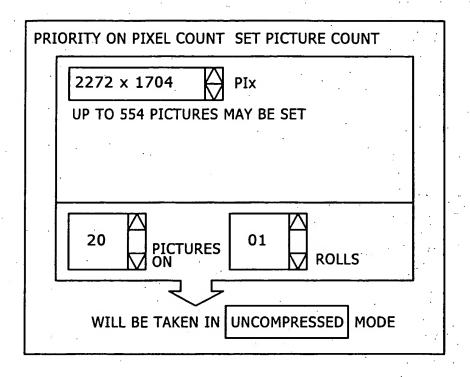


FIG.6

PIXEL COUNT	DATA COMPRESSION			
	UNCOM- PRESSED	FINE	STANDERD	
2272 x 1704	11.076M	1.231M	0.462M	
1600 × 1200	5.493M	0.610M	0.229M	
1024 × 960	2.813M	0.313M	0.117M	
640 x 480	0.879M	0.098M (COMPRESSION RATE 3)	0.037M (COMPRESSION RATE 8)	

F I G . 7

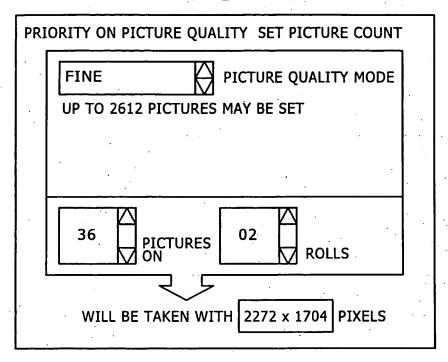
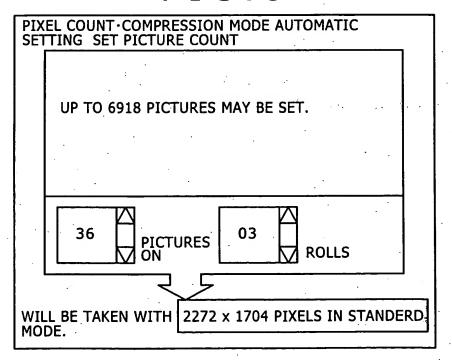


FIG.8



# FIG.9

DATA SIZE	PIXEL COUNT	COMPRESSION MODE
0.037M	640 × 480	STANDERD
0.098M	640 x 480	FINE
0.117M	1024 x 960	STANDERD
0.229M	1600 x 1200	STANDERD
0.313M	1024.x 960	FINE
0.462M	2272 x 1704	STANDERD
0.610M	1600 x 1200	FINE
0.879M	640 x 480	UNCOMPRESSED
1.231M	2272 x 1704	FINE
2.813M	1024 × 960	UNCOMPRESSED
5.493M	1600 x 1200	UNCOMPRESSED
11.076M	2272 x 1704	UNCOMPRESSED

FIG.10

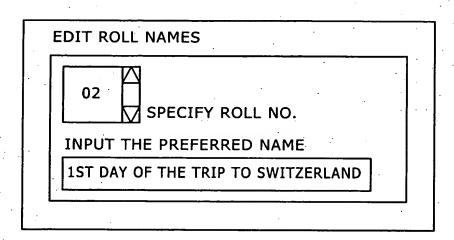
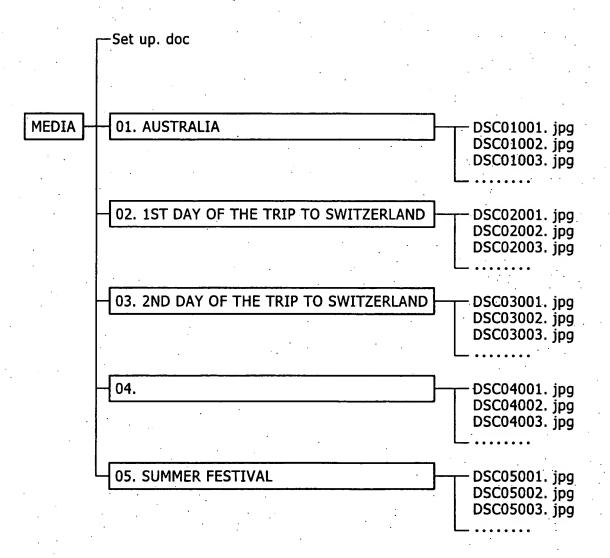


FIG.11



## FIG.12

Set up. doc

DSC-P900 1-FEB-2003		
2272x1704 STANDERD	6918	62/100
01 AUSTRALIA	20	13
02 1ST DAY OF THE TRIP TO SWITZERLAND	20	20
03 2ND DAY OF THE TRIP TO SWITZERLAND	20	15
04	20	4
05 SUMMER FESTIVAL	20	10
1-MAY-2003		

F I G . 1 3

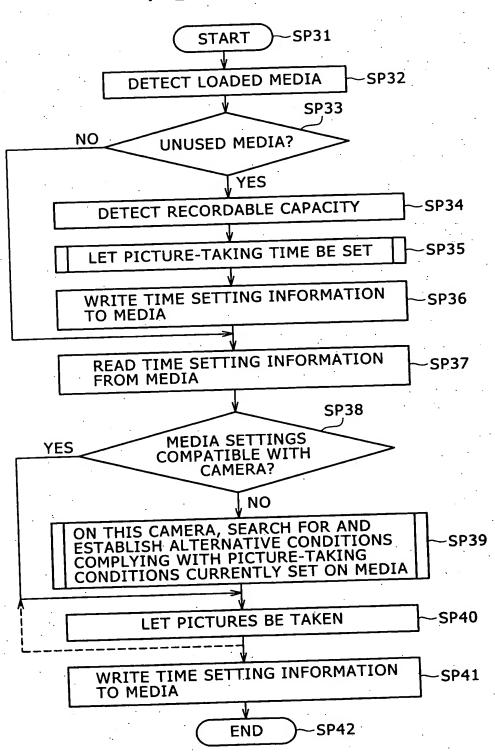
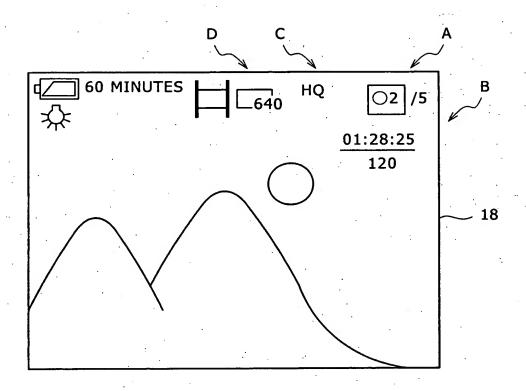


FIG.14



13/19

### FIG.15

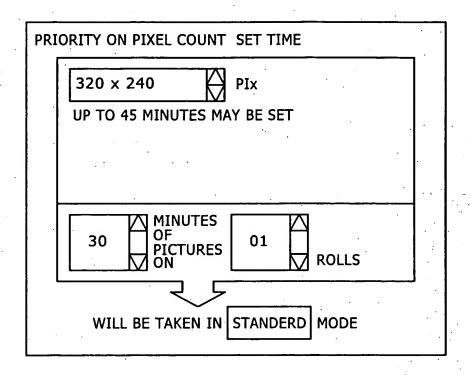


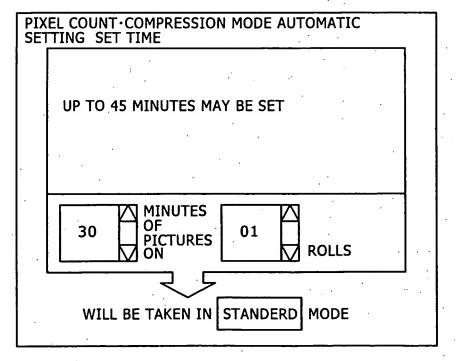
FIG.16

DATA SIZE	PICTURE COUNT	COMPRESSION MODE
1.42M	160 x 120	STANDERD
2.84M	160 x 120	HQ
5.69M	320 x 240	STANDERD
23.3M	320 x 240	HQ
(PER MIN.)		·

F I G . 1 7

PRI	ORITY ON PICTURE QUALITY SET TIME	
	HQ PICTURE QUALITY MODE UP TO 90 MINUTES MAY BE SET	
	30 MINUTES OF PICTURES ON ROLLS	
	WILL BE TAKEN WITH 160 x 120 PIXELS	

FIG.18



<sup>15/19</sup> F I G . 1 9

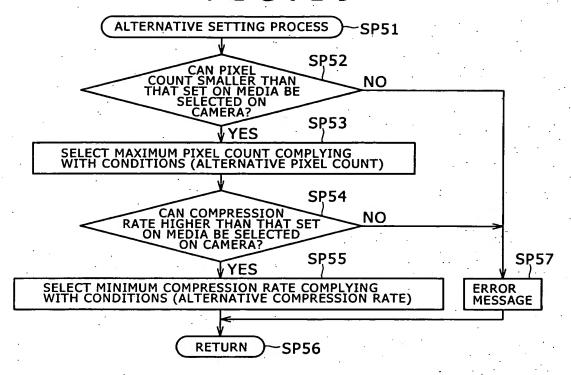
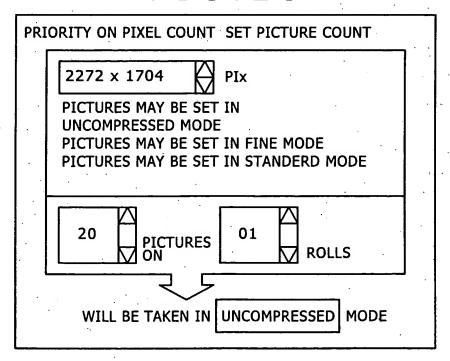


FIG.20



F I G . 2 1

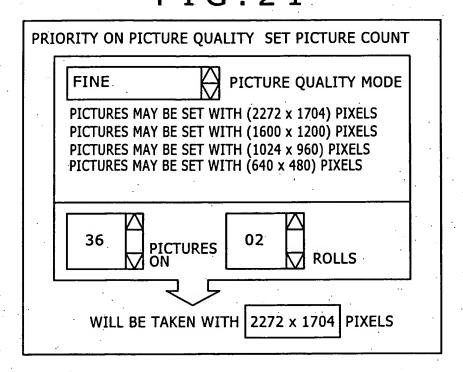
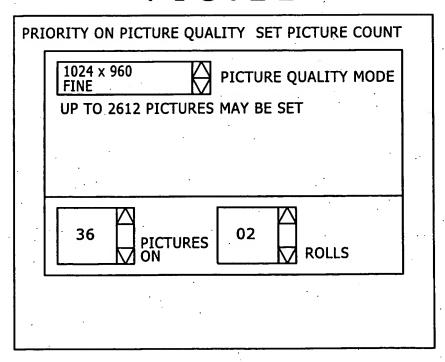
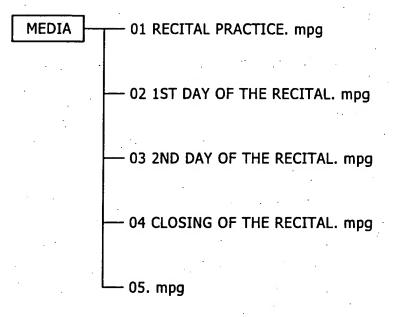
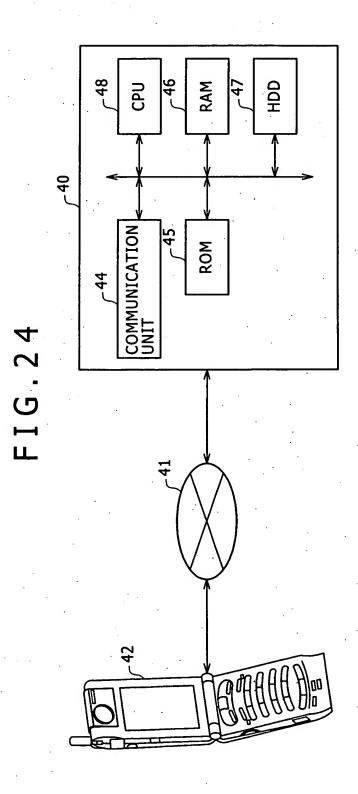


FIG.22



### F I G 2 3





#### 19/19

#### **DESCRIPTION OF REFERENCE SYMBOLS**

- 1: DIGITAL STILL CAMERA
- 2: OPTICAL SYSTEM
- 3: DRIVING CIRCUIT
- 4: CCD (CHARGE COUPLED DEVICE) IMAGING DEVICE
- 5, 10, 48: CENTRAL PROCESSING UNIT
- 6: CCD DRIVING UNIT
- 7: PREPROCESSING CIRCUIT
- 8: DIGITAL SIGNAL PROCESSOR
- 9: DETECTION CIRCUIT
- 11, 24, 28, 29: INTERFACE
- 12: GAMMA CORRECTION CIRCUIT
- 13: INTERPOLATION CIRCUIT
- 15: YUV CONVERSION CIRCUIT
- 16: RESOLUTION CONVERSION CIRCUIT
- 17: MEMORY CARD
- 18: LIQUID CRYSTAL DISPLAY
- 19: COMPRESSING EXPANDING CIRCUIT
- 20: MEMORY CONTROL CIRCUIT
- 21: MEMORY
- 23: CONTROLLER
- 27: OPTICAL DISK
- 30, 46: RANDOM ACCESS MEMORY
- 31, 45: READ-ONLY MEMORY
- 32: OPERATION PANEL
- 35: MICROPHONE
- 40: SERVER
- 41: NETWORK
- 42: MOBILE PHONE
- 44: COMMUNICATION UNIT
- 47: HARD DISK DRIVE

**BUS**